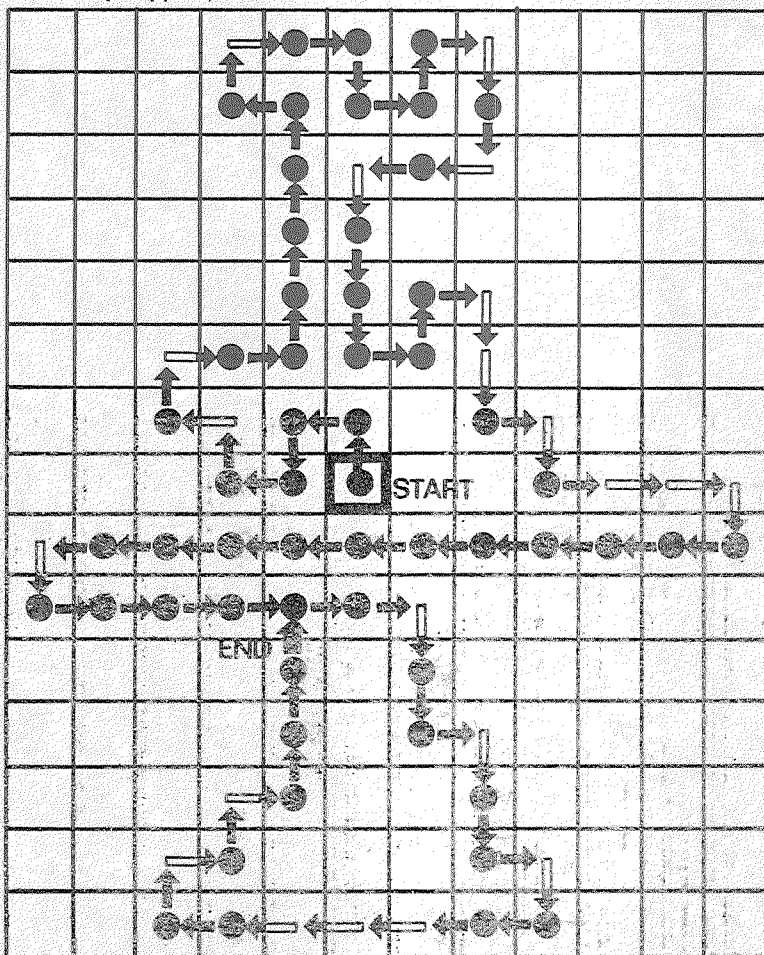


VECTOR

“THE HUNTER”

9021- 3C 3E 1C 0C 25 24 3C etc.

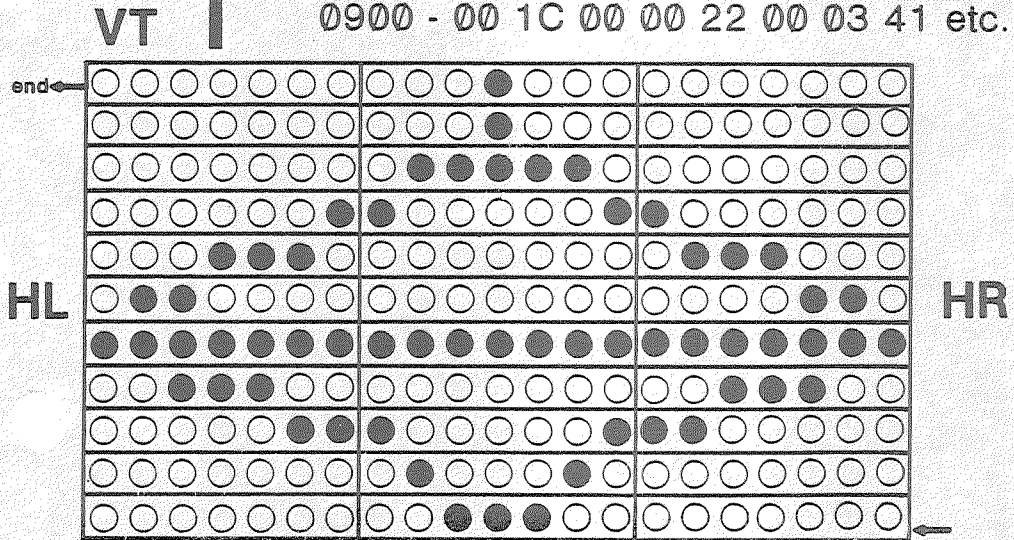


BLOCK-SHAPE

Data array (3X11)= 33 bytes

Binary File: (in Hex.)

0900 - 00 1C 00 00 22 00 03 41 etc.



VB

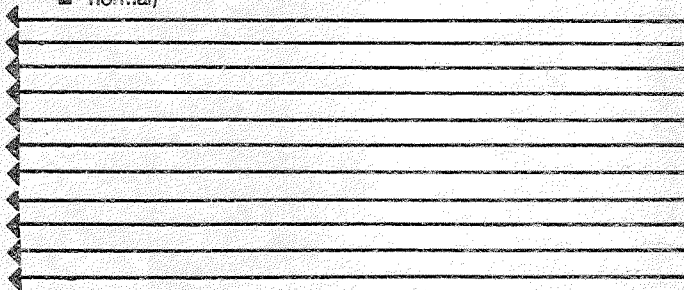
Binary
(reversed
from
normal)

0 0 1 1 1 0 0

start (1st table byte=0)

4+8+16=28dec.=1C (2nd byte of table)

end



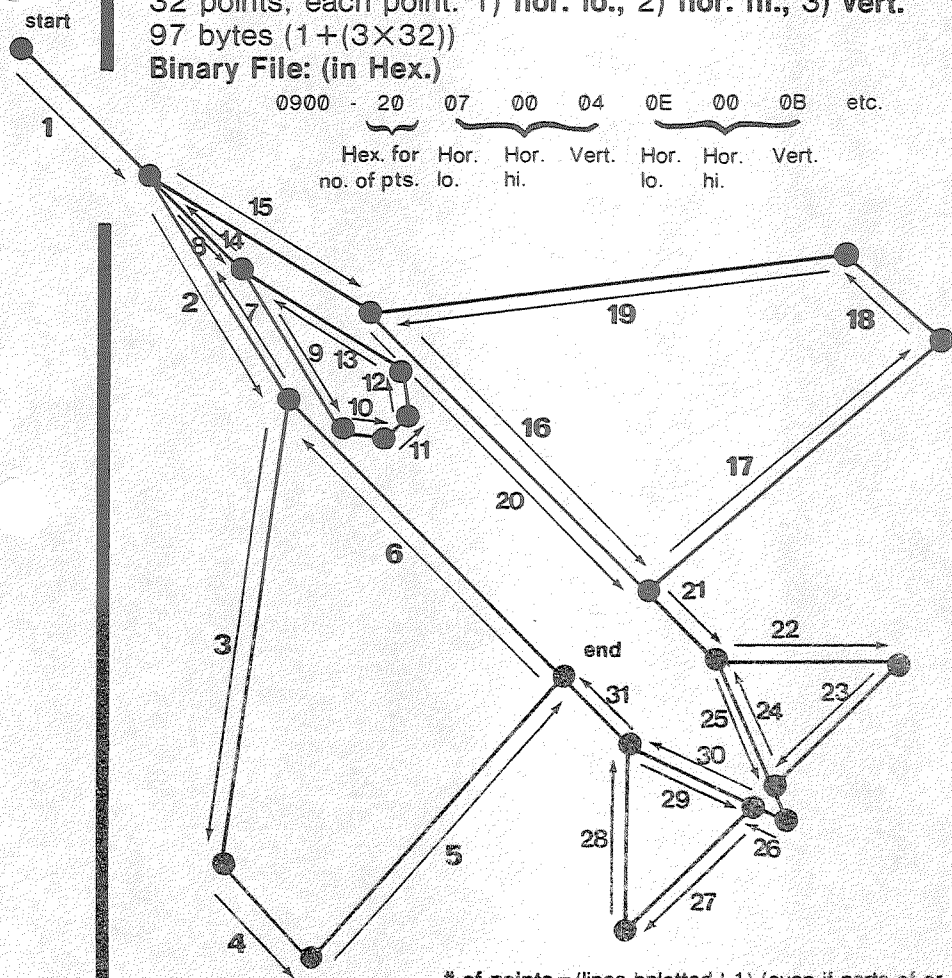
32 points; each point: 1) hor. lo., 2) hor. hi., 3) vert.
97 bytes (1+(3×32))
Binary File: (in Hex.)

97 bytes ($1 + (3 \times 32)$)

Binary File: (in Hex.)

0900 - 20 07 00 04 0E 00 0B etc.

Hex. for no. of pts.	Hor. lo.	Hor. hi.	Vert.	Hor. lo.	Hor. hi.	Vert.
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of points = (lines hplotted + 1) (even if parts of or all of some of the lines get drawn twice or more)