

```
;;;;;;;;;;;;;
;      Apple /// RAT Driver      ;
;                                ;
; For Apple ][-//e Mouse Card  ;
;      rls - 11/85              ;
;;;;;;;;;;;;;
;Rat Driver Specific Error Codes
```

```
XNoRat .EQU 30 ;No Mouse Card In Specified Slot
XInvRPrm .EQU 31 ;Invalid Mouse Parameters
XInvROp .EQU 32 ;Invali operation request (such as trying
; to read the Mouse when it is inactive)
;Control/Status Equates
```

```
ReqCode .EQU 0C0 ;Request code
BufPtr .EQU 0C2 ;Buffer pointer
CtlStat .EQU 0C2 ;Control/status code
CSlist .EQU 0C3 ;Control/Status list pointer
ReqKt .EQU 0C4 ;Requested byte count
BRPtr .EQU 0C8 ;Bytes-read pointer
SltC .EQU 0E0 ;Zpage temp for Mouse firmware check
TmpM10 .EQU 0E0 ;Temp for 16 bit integer to ASCII conv.
TmpDig .EQU 0E2 ;Temp for ASCII digit
RetKt .EQU 0E3 ;Returned byte count temp
```

```
PrmTbleP .EQU 1401 ;Parameter Table Extended Page
AllocSIR .EQU 1913 ;Allocate system internal resource
DealcSIR .EQU 1916 ;Deallocate system internal resource
QueEvent .EQU 191F ;Place event in queue
SysErr .EQU 1928 ;System error handler
```

```
; RAT Hardware Equates
```

```
AIODDR .EQU 0C080 ;6821 I/O - DDR Register A
APIACR .EQU 0C081 ;6821 Control Register A
BIODDR .EQU 0C082 ;6821 I/O - DDR Register B
BPIACR .EQU 0C083 ;6821 Control Register B
```

```
; /// Hardware Equates
```

```
ASltInt .EQU 0FFDD ;Any slot interrupt flag
Ereg .EQU 0FFDF ;Environment register
Breg .EQU 0FFEF ;RAM bank register
VKIntCtl .EQU 0FFEC ;VIA #2 PCR
VKIntFlg .EQU 0FFED ;VIA #2 IFR
VKIntEn .EQU 0FFEE ;VIA #2 IER
```

```
; Macros
```

```
.MACRO Slowdwn
LDA Ereg
ORA #80
STA Ereg
.ENDM
```

```
.MACRO SpeedUp
LDA Ereg
AND #7F
STA Ereg
.ENDM
```

```

.MACRO Set1Mhz ;Shift to granny
PHP
SEI
Slowdwn
PLP
.ENDM

.MACRO Set2Mhz ;Crank it up
PHP
SEI
SpeedUp
PLP
.ENDM

.MACRO IncAdr ;Increment 3 byte address
INC %1
BNE $10
INC %1+1
BNE $10
SEC
ROR %1+1
INC %1+PrmTbleP ;increment extended page
$10 .ENDM

.PROC RatDriver

.WORD 0FFFF ;Comment Flag
.WORD 22 ;# of chars in comment
.ASCII "Apple // Mouse driver"
.ASCII " -- rls 11/85"
DIB .WORD 00 ;Link
.WORD ENTRY
.BYTE 04 ;Length of Driver Name
.ASCII ".RAT          " ;Device Name (pad to 15 char)
.BYTE 80 ;Activity Flag (80=TRUE)
DIBslt .BYTE 0FF ;Slot # (not currently defined)
.BYTE 00 ;Unit #
.BYTE 60 ;Type (char, read/write)
.BYTE 00 ;Subtype
.BYTE 00 ;Filler
.WORD 0000 ;Link
.WORD 00 ;Manufacturer
.WORD 1100 ;Version 1.1

.WORD 00 ;No DCB used

; General driver variables

OpnFlg .BYTE 00 ;<Device is OPEN> flag
Iok .BYTE 00 ;<Mouse card found> flag
NLFlg .BYTE 00 ;NewLine mode in effect flag
NLNxt .BYTE 00 ;NewLine char goes next flag
NLChar .BYTE 00 ;Newline character (for read)
RdFlg .BYTE 00 ;Read in progress flag
RdKt .BYTE 00 ;Counter for bytes read
Ld0Flg .BYTE 00 ;Flag for truncating leading 0's
FldKt .BYTE 00 ;Counter for fields processed
WrtFlg .BYTE 00 ;Write in progress flag
WrtKt .BYTE 00 ;Counter for bytes written

```

```

IntPer .BYTE 00 ;Interrupt period (x/60 second)
SltNum .BYTE 00 ;Slot number (s0)
Rtmp .BLOCK 5,0 ;Temporary storage
TBufR .BLOCK 0E,0 ;Temporary buffer for strings

; RAT Variables

BIStat .BYTE 00 ;Button and interrupt status
YH .BYTE 00 ;Current Y coordinate (high)
YL .BYTE 00 ;Current Y coordinate (low)
XH .BYTE 00 ;Current X coordinate (high)
XL .BYTE 00 ;Current X coordinate (low)
CRMode .BYTE 00 ;Current Rat Mode

ClpXlo .BLOCK 2,0 ;Current clamping values (low byte first)
ClpXmx .BLOCK 2,0
ClpYlo .BLOCK 2,0
ClpYmx .BLOCK 2,0

PLen .EQU *-OpnFlg ;Parameter table length

SClpTbl .BYTE 0,0,0FF,3,0,0,0FF,3 ;Standard clamping values table
; (used only to set current value
; table to internal mouse defaults)

; SIR table for VIA (synch mouse on VBL)
VSIRaddr .WORD VSIRtbl
VSIRtbl .BYTE 00 ;SIR number
        .BYTE 00 ;ID byte
        .WORD 00 ;No interrupts used here
VSIRXbyt .BYTE 00 ;SIR X byte
VSIRkt .EQU *-VSIRtbl

; SIR table for mouse interrupts
SIRaddr .WORD SIRtbl
SIRtbl .BYTE 00 ;SIR number
        .BYTE 00 ;ID byte
        .WORD Serve ;Interrupt handler address
SIRXbyt .BYTE 00 ;SIR X byte
SIRkt .EQU *-SIRtbl

; Event table for Mouse button event
MBEaddr .WORD MBETbl
MBETbl .BLOCK 5,0 ;Priority, id, address (low,high,x-byte)

; Event table for Mouse movement event
MMEaddr .WORD MMETbl
MMETbl .BLOCK 5,0

; Event table for Mouse timer event
MTEaddr .WORD MTETbl
MTETbl .BLOCK 5,0

; Request table

ReqTbl .WORD DevRead-1
        .WORD DevWrite-1
        .WORD DevStat-1
        .WORD DevCtrl-1
        .WORD ICErr-1
        .WORD ICErr-1

```

```
.WORD DevOpen-1
.WORD DevClose-1
.WORD DevInit-1
```

```
ENTRY LDA ReqCode ;Request code check
CMP #09
BCS ICErr
ASL A ;Code ok
TAY
LDA ReqTbl+1,Y
PHA
LDA ReqTbl,Y
PHA
RTS
```

```
; System errors
```

```
ICErr LDA #20 ;Invalid Request Code Error
JSR SysErr
```

```
DNOErr LDA #23 ;Device Not Open Error
JSR SysErr
```

```
DevInit LDY DIBslt ;First check slot boundary
DEY
CPY #04
BCS DSerr ;Out of bounds- exit w/C=1
LDA #0 ;Check for mousecard
STA Iok ;Se card-found flag to false
STA SltC ;Zero out low address pointer byte
LDA DIBslt ;Get slot number
ORA #0C0 ; and stuff in high address pointer
STA SltC+1
Set1Mhz
LDY #0C ;Check firmware sig #1
LDA (SltC),Y
CMP #20 ;Sig #1 = $20?
BNE DSerr ;No- bye
LDY #0FB ;Check firmware sig #2
LDA (SltC),Y
CMP #0D6 ;Sig #2 = $d6?
BNE DSerr ;No- bye
LDA #80 ;Ok- Set flag and clear carry
STA Iok
CLC
BCC Rfnd ;Ok - card found
DSerr SEC
Rfnd Set2Mhz
RTS
```

```
DevOpen BIT OpnFlg
BPL $1
LDA #24 ;Device Not Available
JSR SysErr
$1 JSR InitRat ;Set mouse and variables to
;default startup state
LDA #80 ;Set <Device Is Open> flag
STA OpnFlg
RTS
```

```
DevClose ASL OpnFlg ;Check status and clear flag
```

```

BCS DoClose
JMP DNOErr
DoClose LDA CRMode ;Check current mode
BEQ $1 ;Rat is not running
JSR RatOff ;Deactivate the Rat
$1 LDA #SIRkt ;Deallocate resources and bug out
LDX SIRaddr
LDY SIRaddr+1
JSR DealcSIR
RTS

```

```

DevRead BIT OpnFlg
BMI $1
JMP DNOErr
$1 LDA CRMode ;Check that Mouse card is active
AND #1
BNE DoRead
LDA XInvROp
JSR SysErr

```

```

DoRead JSR FixUp ;Play it safe- check & fix any buf. anomalies
LDA #0
STA RetKt
LDA #0FF ;set 1's compliment
EOR ReqKt
STA ReqKt
$1 INC ReqKt
BEQ RdEnd
JSR GetByte
LDY #0
STA (BufPtr),Y
PHA
IncAdr BufPtr
INC RetKt
PLA
BIT NLFlg
BPL $1
CMP NLChar
BNE $1
RdEnd LDY #0
LDA RetKt
STA (BRPtr),Y
TYA ;0-> MSB
INY
STA (BRPtr),Y
RTS

```

; 'GetByte' does all the work of reading the mouse data, formatting, and
; returning the decimal digit to the main Read routine.

```

GetByte BIT NLNxt ;Is NewLine char going next?
BMI XferNL ;Yes- send it
BIT RdFlg ;Are we in the middle of a read xfer?
BMI Xfer ;Yes- branch
LDA #80 ;Set xfer flag True so Mouse won't be read
STA RdFlg ; until current values are pulled.
ASL A ;0->A
STA FldKt
JSR Read ;Read Mouse and store current values
JSR B2Str ;Convert binary Mouse data to string format
LDA #0
STA RdKt ;Set bytes-read counter to 0

```

```

    STA NLNxt ;Set NewLine char next flag to 0
    BEQ Xfer ;Always
XferNL ASL NLNxt ;Read/clear flag
    LDA NLChar
    BCS XfrEnd ;Always
Xfer LDY RdKt ;Get rat data bytes read counter
    LDA TBufR,Y
    INY
    STY RdKt
    CMP #80 ;End of field?
    BCC Xfrend ;B/no
    AND #7F ;Clear bit 7
    INC FldKt ;Increment field counter
    LDY FldKt ;And check for end of record
    CPY #3
    BNE ChkNl ;B/not end
    LDY #0 ;Else clear read flag
    STY RdFlg
ChkNl BIT NLFlg ;Is NewLine flag set?
    BPL Xfrend ;No- branch
    LDY #80 ;Set NewLine char goes next flag
    STY NLNxt
Xfrend RTS

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
; 16 bit to ASCII conversion ;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
B2Str LDY #0 ;Clear buffer index
    LDA XL ;Convert X coords
    LDX XH
    JSR Cnvrt
    LDA YL ;Convert Y coords
    LDX YH
    JSR Cnvrt
    LDA BStat ;Convert status byte
    ROL A ;Shift button flag bits
    ROL A
    ROL A
    AND #03 ;Clear out junk bits
    EOR #03 ;and convert bits 0+1 to 2's comp. (0=4,1=3,2=2,3=1)
    SEC
    ADC #00
    LDX #00
    CLC ;Status is always positive
    JMP PosCon

Cnvrt CPX #80 ;Check for negative number
    BCC PosCon ; and branch if not
;convert negative to psitive by performing 2's complement operation
    EOR #0FF
    ADC #00
    PHA
    TXA
    EOR #0FF
    ADC #00
    TAX
    PLA
    SEC
PosCon STA TmpM10
    STX TmpM10+1
    LDA #"+"

```

```

    BCC PutSgn
    LDA #"- "
PutSgn STA TBufR,Y
    INY
    LDA #80 ;Set Leading 0 flag to True
    STA Ld0Flg
    LDX #5-1 ;Index for 5 digits max. per field
NxDigt LDA #"0"
    STA TmpDig ;Start with "0" and work up
Subtct LDA TmpM10
    CMP LowTbl,X ;C=1 if >=
    LDA TmpM10+1
    SBC HiTbl,X ;See if High and Low >= table
    BCC $1 ;B/less than
    STA TmpM10+1 ;Store result high
    LDA TmpM10
    SBC LowTbl,X
    STA TmpM10
    INC TmpDig ;Increment the digit
    BNE Subtct ;Always
$1 LDA TmpDig
    CPX #0 ;Check if last digit
    BEQ $2 ;B/yes
    CMP #"0"
    BNE $2
    BIT Ld0Flg
    BMI $3
$2 STA TBufR,Y
    ASL Ld0Flg
    INY
$3 DEX
    BPL NxDigt ;Branch if field not finished
    ORA #80 ;Flag last character of field
    STA TBufR-1,Y
    RTS

```

```

HiTbl .BYTE 00 ;1
    .BYTE 00 ;10
    .BYTE 00 ;100
    .BYTE 03 ;1000
    .BYTE 27 ;10000
LowTbl .BYTE 01 ;1
    .BYTE 0A ;10
    .BYTE 64 ;100
    .BYTE 0E8 ;1000
    .BYTE 10 ;10000

```

```

DevWrite BIT OpnFlg
    BMI DoWrite
    JMP DNOErr

```

```

DoWrite JSR FixUp
    LDA #0FF ;set 1's compliment
    EOR ReqKt
    STA ReqKt
    LDA #0FF
    EOR ReqKt+1
    STA ReqKt+1
$1 INC ReqKt
    BNE $2

```

```

    INC ReqKt+1
    BNE $2
    RTS ;Finished
$2 LDY #0
    LDA (BufPtr),Y
    JSR PutByte
    IncAdr BufPtr
    JMP $1

PutByte BNE $1 ;1st check if Rat to be switched off
    LDA CRMode ;Check if Rat is active
    AND #1
    BEQ PutExit ;Already off
    JMP RatOff ;Turn it off now and return to DoWrite
$1 CMP #1
    BNE PutExit ;Just ignore any other characters
; Turn Rat ON
    LDA CRMod
    ORA #1
    JSR Set ;Set Rat mode (and CRMode)
    JSR Clear
PutExit RTS

FixUp LDA BufPtr+1
    BEQ $2
    CMP #0FF
    BEQ $3
    RTS

$2 LDA #80
    STA BufPtr+1
    DEC BufPtr+PrmTbleP
    LDA BufPtr+PrmTbleP
    CMP #7F
    BNE $4
    LDA #20
    STA BufPtr+1
    LDA #8F
    STA BufPtr+PrmTbleP
    BNE $4
$3 CLC
    ROR BufPtr+1
    INC BufPtr+PrmTbleP
$4 RTS

STLen .EQU 0F ;Entries in status table
StatTbl .WORD DS00-1
    .WORD SCtrl-1
    .WORD StatNL-1
    .WORD SStat-1
    .WORD SSet-1
    .WORD SRead-1
    .WORD SClear-1
    .WORD SPos-1
    .WORD SClamp-1
    .WORD SHome-1
    .WORD SButEvt-1
    .WORD SMovEvt-1
    .WORD STmrEvt-1
    .WORD SIntPer-1
    .WORD SR05-1

```



```

DevStat BIT OpnFlg
    BMI $1
    JMP DNOErr

$1 LDA CtlStat ;Status code check
    CMP #STLen
    BCC $2
    LDA #21
    JSR SysErr

$2 ASL A ;Code ok
    TAY
    LDA StatTbl+1,Y
    PHA
    LDA StatTbl,Y
    PHA
    RTS

; do nothing
DS00 RTS

;Return control parameters
SCtrl LDY #0
    LDA #PLen ;Return byte count
    STA (CSList),Y
    PHP
    SEI
    TAY
$2 LDA OpnFlg,Y
    INY ;increment offset and put
    STA (CSList),Y
    DEY ;restore offset
    DEY
    BPL $2
    PLP
    RTS

; Return current NewLine character
StatNl LDY #0
    LDA NLFlg
    STA (CSList),Y
    INY
    LDA NLChar
    STA (CSList),Y
    RTS

; Return and clear the current button/interrupt status byte value
SStat PHP
    SEI
    LDY #0
    LDA BStat
    STA (CSList),Y
    STY BStat
    PLP
    RTS

; Return current operation mode
SSet LDY #0
    LDA CRMode
    STA (CSList),Y

```

```

RTS

; Return mouse X, Y, Status values
SRead JSR Read
  PHP
  SEI
  LDY #0
  LDX #4
$1 LDA BISTat,X
  STA (CSList),Y
  INY
  DEX
  BPL $1
  LDA #0 ;Clear BISTat
  STA BISTat
  PLP
  RTS

; No operation
SClear RTS

; No operation
SPos RTS

; Return current clamping values
SCLamp LDY #7
$1 LDA ClpXlo,Y
  STA (CSList),Y
  DEY
  BPL $1 ;Branch until all xferred
  RTS

; No operation
SHome RTS

; Return Button Event parameter table
SButEvt LDY #5
$1 LDA MBETbl,Y
  STA (CSList),Y
  DEY
  BPL $1
  RTS

; Return Mouse Movement Event parameter table
SMovEvt LDY #5
$1 LDA MMETbl,Y
  STA (CSList),Y
  DEY
  BPL $1
  RTS

; Return Mouse Timer Event parameter table
STmrEvt LDY #5
$1 LDA MTETbl,Y
  STA (CSList),Y
  DEY
  BPL $1
  RTS

; Return interrupt interval (x/60 seconds)
SIntPer LDY #0

```

```
LDA IntPer
STA (CSList),Y
RTS
```

```
; Read byte from 6805
```

```
SR05 PHP
SEI
LDY #0
LDA (CSList),Y ;Low address byte
STA RTmp+1
INY
LDA (CSList),Y ;High address byte
STA RTmp
LDA #0F0 ;Mouse code to read byte
STA RTmp+2
LDX #2 ;3 bytes to send (code, addrL, addrH)
JSR SndRDat
LDX #0 ;1 byte to receive
JSR GetRDat
LDA RTmp
LDY #2
STA (CSList),Y ;Return in status buffer
PLP
RTS
```

```
CTLen .EQU 0F ;Entries in status table
```

```
CtrlTbl .WORD CReset-1
```

```
.WORD CCtrl-1
.WORD SetNL-1
.WORD CStat-1
.WORD CSet-1
.WORD CRead-1
.WORD CClear-1
.WORD CPos-1
.WORD CClamp-1
.WORD CHome-1
.WORD CButEvt-1
.WORD CMovEvt-1
.WORD CTmrEvt-1
.WORD CIntPer-1
.WORD CW05-1
```

```
DevCtrl BIT OpnFlg
```

```
BMI $1
JMP DNOErr
```

```
$1 LDA CtlStat ;Status code check
```

```
CMP #CTLen
BCC $2
JMP SCErr
```

```
$2 ASL A ;Code ok
```

```
TAY
LDA CtrlTbl+1,Y
PHA
LDA CtrlTbl,Y
PHA
RTS
```

```
; Reset- deactivate and set Mouse to initial startup defaults
```

```

CReset JSR RatOff ;Switch Mouse off
  JSR Clear ;Clear internal Mouse X,Y position
  JSR ReStor
  RTS

; Set control parameters
CCtrl LDY #0
  LDA (CSList),Y ;Get parameter count
  CMP #PLen ;and make sure it matches
  BEQ $1
  LDA #XInvRPrm
  JSR SysErr
$1 PHP
  SEI
  TAY
$2 INY ;increment offset and get
  LDA (CSList),Y
  DEY ;restore offset and put
  STA OpnFlg,Y
  DEY
  BPL $2
  PLP
  RTS

; Set NewLine character
SetNL LDY #0
  LDA (CSList),Y
  STA NLFlg
  INY
  LDA (CSList),Y
  STA NLChar
  RTS

; no operation
CStat RTS

; Se Mouse operation mode
CSet LDY #0
  LDA (CSList),Y
  CMP #10 ;Valid mode <= $0F?
  BCC $1
  LDA #XInvRPrm ;Error if not
  JSR SysErr ;No return
$1 JSR Set
  RTS

CRead RTS ;No operation

CClear JSR Clear
  RTS

; Set X,Y internal mouse position to passed values
CPos PHP
  SEI
  LDY #0
  LDX #3
$1 LDA (CSList),Y
  STA RTmp,X
  INY
  DEX ;4 bytes xferred?
  BPL $1 ;B/no

```

```
LDA #40 ;6805 code to set internal position vars
STA Rtmp+4
LDX #4
JSR SndRdat
PLP
RTS
```

```
CClamp LDY #7 ;Xfer 8 parameters
$1 LDA (CSList),Y ;Gt clamp values from parm list
STA ClpXlo,Y ;Store in current clamp table
DEX
BPL $1
JSR Clamp
RTS
```

```
CHome JSR Home
RTS
```

```
; Setup Mouse Button event parameters
```

```
CButEvt PHP
SEI
LDY #5
$1 LDA (CSList),Y
STA MBETbl,Y
DEY
BPL $1
PLP
RTS
```

```
; Setup Mouse Movement event parameters
```

```
CMovEvt PHP
SEI
LDY #5
$1 LDA (CSList),Y
STA MMETbl,Y
DEY
BPL $1
PLP
RTS
```

```
; Setup Mouse Timer event parameters
```

```
CTmrEvt PHP
SEI
LDY #5
$1 LDA (CSList),Y
STA MTETbl,Y
DEY
BPL $1
PLP
RTS
```

```
; Set interrupt interval (x/60 seconds)
```

```
CIntPer LDY #0
LDA (CSList),Y
STA IntPer
JSR SetIntP
RTS
```

```
; Write byte to 6805
```

```
CW05 PHP
SEI
```

```

LDY #0
LDX #2
$1 LDA (CSList),Y
STA Rtmp,X
INY
DEX
BPL $1
LDA #0F1 ;Mouse code to write byte
STA Rtmp+3
LDX #3 ;4 bytes to send (code, addrL, addrH, byte)
JSR SndRdat
PLP
RTS

```

```

SCErr LDA #21 ;Invalid Control/Status Code
JSR SysErr

```

```

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
; RAT 6805/6502 communication routines ;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;

```

```

; Initialize PIA pot B ;
InitB PHP
SEI
SlowDwn
LDY SltNum
LDA BPIACR,Y ;Set CRB for DDR active
AND #0FB
STA BPIACR,Y
LDA #3E ;Set DDRB: 0,6,7=input / 1-5=output
STA BIODDR,Y
LDA BPIACR,Y ;Set CRB for I/O active
ORA #4
STA BPIACR,Y
SpeedUp
PLP
RTS

```

```

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
; Get RAT data from 6805 ;
; Enter with # of parms-1 in X reg ;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
GetRdat Slowdwn
LDY SltNum
LDA APIACR,Y ;Set CRA for DDR active
AND #0FB
STA APIACR,Y
LDA #00 ;All data lines= INPUT
STA AIODDR,Y
LDA APIACR,Y ;Set CRA for I/O active
ORA #04
STA APIACR,Y
RLup1 LDA BIODDR,Y ;Wait until PB6=1
ASL A
BPL RLup1
LDA AIODDR,Y ;Read 6805 data byte
STA Rtmp,X ;and stuff it.
LDA BIODDR,Y ;Set PB4=1 (flag to 6805)
ORA #10
STA BIODDR,Y

```

```

RLup2 LDA BIODDR,Y ;Wait until PB6=0
ASL A
BMI RLup2
LDA BIODDR,Y ;Clear PB4=0
AND #0EF
STA BIODDR,Y
DEX ;Decrement & repeat until done
BPL RLup1
SpeedUp
RTS

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
; Send Rat data to 6805 ;
; Enter with # of parms-1 in X reg ;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
SndRDat Slowdwn
LDY SltNum
$1 LDA BIODDR,Y ;Wait until PB7 = 0
BMI $1
LDA APIACR,Y ;Set CRA for DDR active
AND #0FB
STA APIACR,Y
LDA #0FF ;All data lines = OUTPUT
STA AIODDR,Y
SndNxt LDA APIACR,Y ;Set CRA for I/O active
ORA #04
STA APIACR,Y
LDA Rtmp,X ;Get data and xmit
STA AIODDR,Y
LDA BIODDR,Y ;Set PB5 = 1
ORA #20
STA BIODDR,Y
SdLup1 LDA BIODDR,Y ;Wait until PB7 = 1
BPL SdLup1
AND #0DF ;Clear PB5 = 0
STA BIODDR,Y
DEX
BMI Snd_End ;Branch if done
SdLup2 LDA BIODDR,Y ;Else - Wait until PB7 = 0
BMI SdLup2
BPL SndNxt ; and xmit more
Snd_End SpeedUp
RTS

InitRat BIT Iok ;Check if boot-up INIT went ok
BMI DoInit ;Yes- goferit
LDA #XNoRat ;No Mouse Card
JSR SysErr
; Set driver parameters
DoInit LDA DIBslt ;Get slot
ORA #10 ;Format for SIR
STA SIRtbl ;and stuff
ASL A ;Format for indexing (s0)
ASL A
ASL A
ASL A
STA SltNum ;Save for future use
LDA Breg ;Stuff Bank in SIR
AND #0F
STA VSIRXbyt
STA SIRXbyt

```

```

LDA #SIRkt ;Length of SIR table
LDX SIRaddr ;Get pointer to SIR table
LDY SIRaddr+1
JSR AllocSIR
BCC $1 ;Clear Mouse position variables
LDA #25 ;Resource Not Available
JSR SysErr
$1 JSR InitB ;Initialize PIA port B
JSR ReStor ;Set mouse/driver variables/defaults
PHP
SEI
LDX #0 ;1 parm to send
LDA #50 ;1st init call
STA Rtmp
JSR SndRDat ;send it
LDX #0
JSR GetRDat ;byte returned is NOT used
PLP
; Useless (at present) attempt to initially synchronize the Mouse
; with the ///'s VBL cycle.
LDA #VSIRkt ;Set up SIR
LDX VSIRaddr
LDY VSIRaddr+1
JSR AllocSIR
BCS IExit ;B/unable to allocate
PHP ;Shut down interrupts
SEI
LDA VKIntCtl ;Prepare VIA
AND #1F ;Retain CB1 and CA1/CA2 status
ORA #60 ;CB2=independent interrupt on pos. edge
STA VKIntCtl
LDA #8 ;Disable CB2 interrupt (will still be flagged)
STA VKIntEn
STA VKIntFlg ;Clear CB2 interrupt bit
PLP ; Reinststate any interrupts
$2 BIT VKIntFlg ;check if VBL has triggered bit
BEQ $2 ;keep polling until VBL
LDA #VSIRkt ;Success- deallocate and continue
LDX VSIRaddr
LDY VSIRaddr+1
JSR DealcSIR
PHP
SEI
LDX #0 ;Now signal Mouse to synchronize
LDA #50
STA Rtmp
JSR SndRDat ;Finish up the init call
PLP
IExit RTS

; Interrupt handler for the mouse driver. Update BStat, signal events
Serve LDX #0
LDA #20 ;6805 "Serve" command
STA Rtmp
JSR SndRDat
LDX #0 ;Get 1 byte (interrupt flag) from 6805
JSR GetRDat
LDA Rtmp
; The byte returned flags the cause(s) of the interrupt and only affects bits
; 1-3 of BStat. Prior (unread) interrupt flag bits are preserved. Events are
; checked and called if active (then cleared).

```



```

PHA ;Preserve interrupt stat
ORA BStat
STA BStat ;Strre current button/interrupt status
PLA
PHA
AND #4 ;Check for button interrupt
BEQ $1
LDA MBETbl ;Check if button event active
BEQ $1 ;B/no
LDX MBEaddr
LDY MBEaddr+1
JSR QueEvent
LDA #0
STA MBETbl
$1 PLA
PHA
AND #2 ;Check for movement interrupt
BEQ $2
LDA MMETbl ;Mouse movement event active?
BEQ $2 ;B/no - check for timer interrupt/event
LDX MMEaddr
LDY MMEaddr+1
JSR QueEvent
LDA #0
STA MMETbl
$2 PLA
AND #8 ;Check for timer event
BEQ $3
LDA MTETbl ;Mouse timer event active?
BEQ $ ;B/no - exit
LDX MTEaddr
LDY MTEaddr+1
JSR QueEvent
LDA #0
STA MTETbl
$3 LDA #2 ;Clear VIA 'Any Slot' interrupt flag
STA ASltInt
RTS

; Read Mouse values
Read PHP
SEI
LDX #0 ;Send Read code to 6805
LDA #10
STA RTmp
JSR SndRDat
LDX #4
JSR GetRDat ;Now go read Mouse values
LDX #3 ;and xfer to current storage
$1 LDA RTmp+1,X
STA BStat+1,X
DEX
BPL $1 ;repeat until 4 coordinate bytes xferred
LDA BStat ;Retrieve current status
AND #0E ;Preserve interrupt flags
ORA RTmp ;Update current button/movement flags
STA BStat ;And store
PLP
RTS

; Set minimum and maximum mouse boundaries for X and Y positions

```

Clamp PHP

```
SEI
LDA #60 ;"60" is 6805 code to set X clamp values
STA RTmp+4
LDA ClpXlo ;1st= low byte of minimum
STA Rtmp+3
LDA ClpXmx ;2nd= low byte of maximum
STA Rtmp+2
LDA ClpXlo+1 ;3rd= high byte of minimum
STA Rtmp+1
LDA ClpXmx+1 ;4th= high byte of maximum
STA Rtmp
LDX #4 ;Send 5 bytes to 6805
JSR SndRDat
```

```
LDA #61 ;"61" is 6805 code to set Y clamp values
STA RTmp+4
LDA ClpYlo
STA Rtmp+3
LDA ClpYmx
STA Rtmp+2
LDA ClpYlo+1
STA Rtmp+1
LDA ClpYmx+1
STA Rtmp
LDX #4 ;Send 5 bytes to 6805
JSR SndRDat
PLP
RTS
```

; Set operating mode of Rat (A= valid mode of 0 - \$0F)

Set PHP

```
SEI
STA RTmp
STA CRMode ;Set current Mode
LDX #0
JSR SndRDat
PLP
RTS
```

; Set Mouse internal registers to lower boundaries

Home PHP

```
SEI
LDA #70
STA RTmp
LDX #0
JSR SndRDat
PLP
RTS
```

; Set Mouse and driver X,Y position variables to 0

Clear PHP

```
SEI
LDA #30 ;6805 "clear" command
STA RTmp
LDX #0
JSR SndRDat
LDY #3 ;Clear driver variables
LDA #0
```

\$1 STA YH,Y

```
DEY
```

```

BPL $1
PLP
RTS

; Set Interrupt period to x/60 second (normally 1/60)
SetIntP PHP
SEI
LDA IntPer ;Get the period constant
STA RTmp
LDA #0A0 ;Code to set interrupt interval
STA RTmp+1
LDX #01 ;Send 2 parameters to Mouse
JSR SndRDat
PLP
RTS

; Miscellaneous routines

RatOff PHP
SEI
LDX #0 ;0-> 6805 turns Mouse off
STX Rtmp
STX CRMode ;Set current Mode
JSR SndRDat
PLP
RTS

RVrZap LDA #0 ;Clear out current RAT variables
LDX #4
$1 STA BISTat,X
DEX
BPL $1
STA RdFlg ;Set Flags
STA WrtFlg
STA NLNxt
LDA #01
STA IntPer ;Set interrupt period
LDX #7 ;Set current clamp value table to standard
$2 LDA SClpTbl,X
STA ClpXlo,X
DEX
BPL $2
$3 RTS

; Restore startup mouse variables/values
ReStor JSR RVrZap ;Restore variables to startup conditions
JSR SetIntP ;Restore mouse interrupt period
JSR Clamp ;Set default clamp values
RTS

.END

```

Capture buffer closed.

[72415,1607]

RATDVR.TXT

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Enter command, N for next file

or <CR> for disposition menu !