

LEGACY OF LLYLGAMYM

Company: Sir-Tech Software, Inc.

Suggested Retail: \$39.95

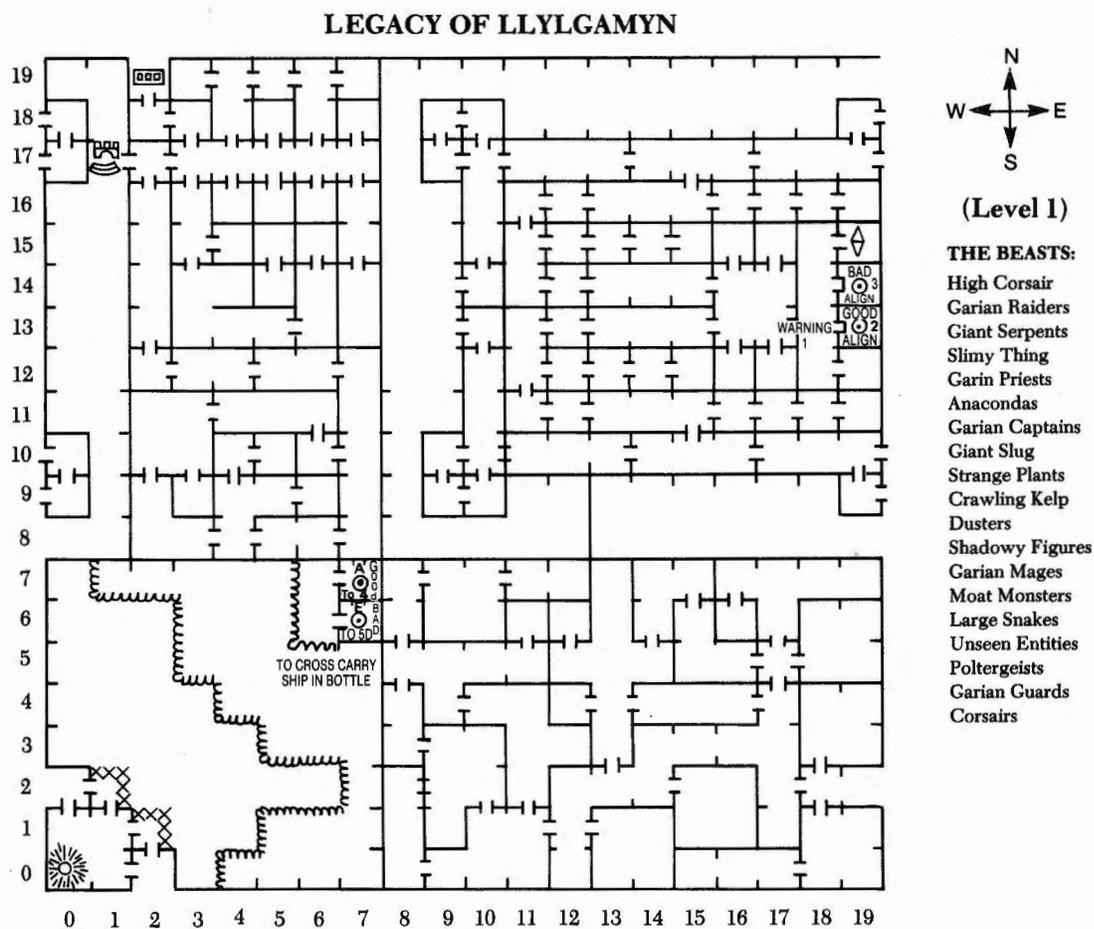
Type: A Hi-Res fantasy.

Description:

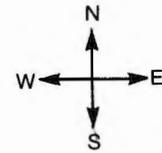
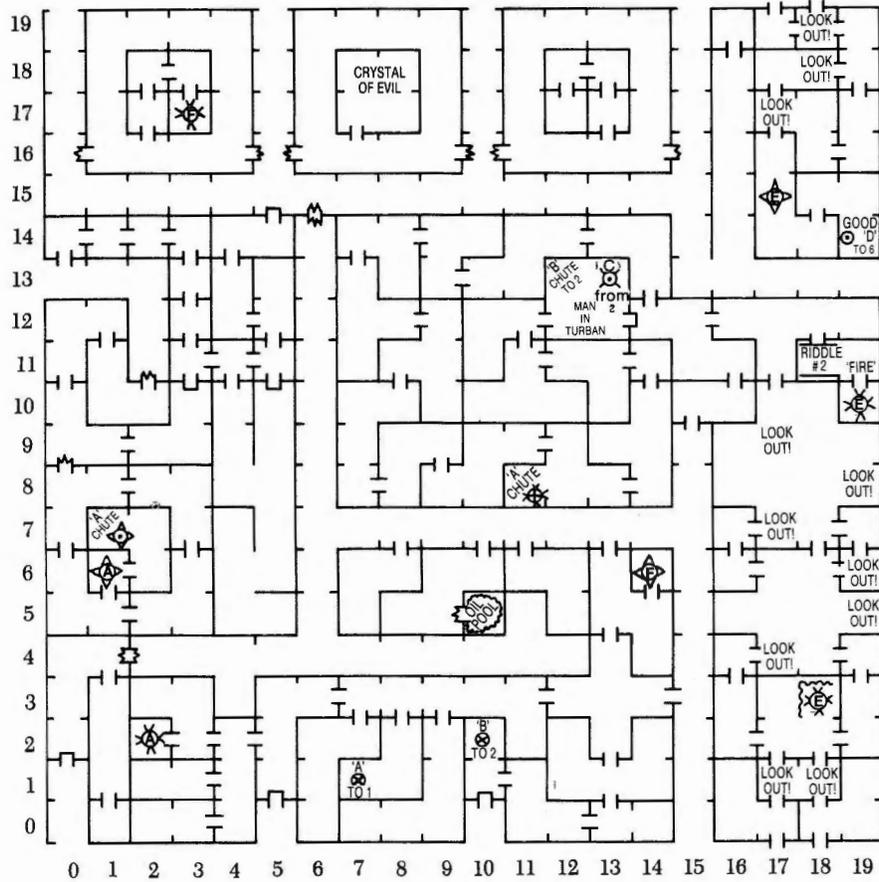
Third in the *Wizardry* series, and another map-maker's delight with six additional levels. Evil times have again befallen the kingdom and famed warriors, such as yourself, are called on to find the mystical orb hidden deep within a dragon's mountain lair. The orb possesses the power to reveal the source of danger, and therein lies the hope of the world. The graphics look better than ever, and those of the introduction are nifty indeed. A few more puzzles appear in *Llylgamyn* than did before, mostly in the form of not-too-difficult riddles.

Playability:

You need the basic *Wizardry* disk in order to create characters, who must then undergo the Rite of Passage Ceremony. Then you can enjoy the fine graphics. If you've played prior games with a single alignment, you'll need to change your thinking as both "good" and "evil" parties of characters are required for success. There's still no way to save the game in the bowels of the dungeon.



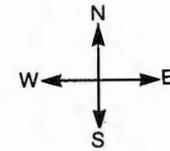
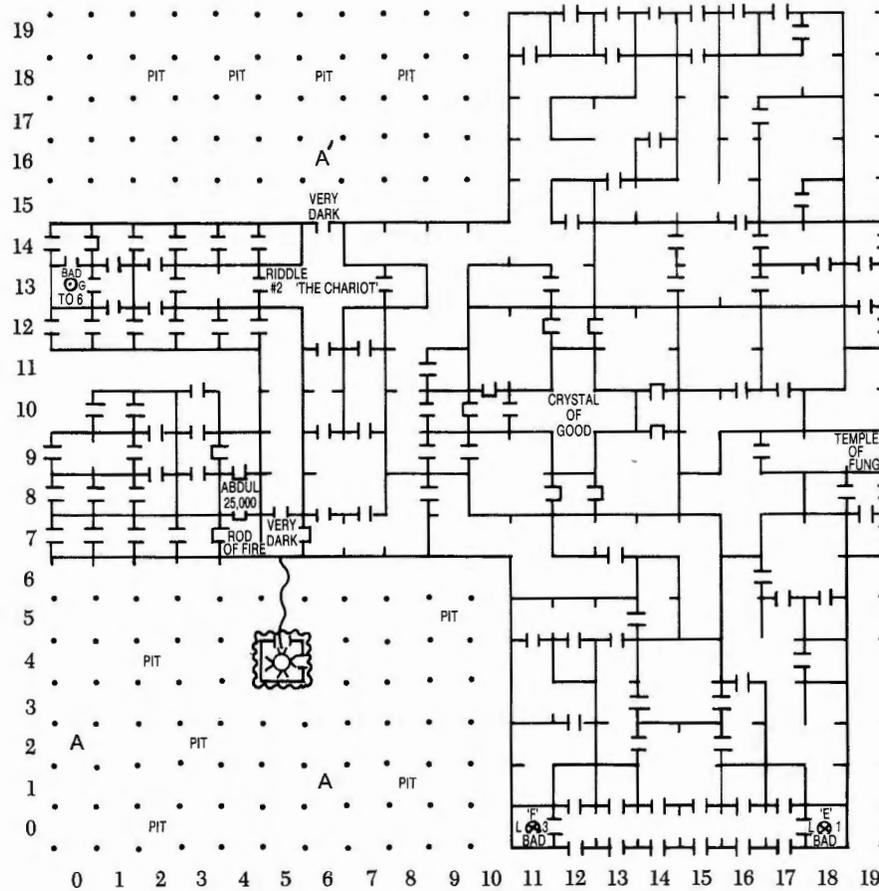
LEGACY OF LLYLGAMYN



(Level 4) GOOD ALIGNMENT

THE BEASTS

- | | |
|-----------------|-----------------|
| Wights | Were Tiger |
| Ronin | Bengal Tigers |
| Necromancers | Strange Animals |
| Delf's Minions | Burglars |
| Delf | Giant Leech |
| Friars | Slimy Thing |
| Master Ninja | |
| 2-Headed Snakes | |
| Romodo Dragons | |
| Dark Steed | |
| Dark Rider | |
| Banshees | |
| Men at Arms | |
| Giant Ants | |
| Goblin Princes | |
| Dwarf Fighters | |
| Strangler Vines | |
| Goblins | |
| Hobgoblins | |
| Goblin Shamans | |
| Cockatrice | |
| Acolytes | |

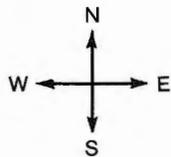
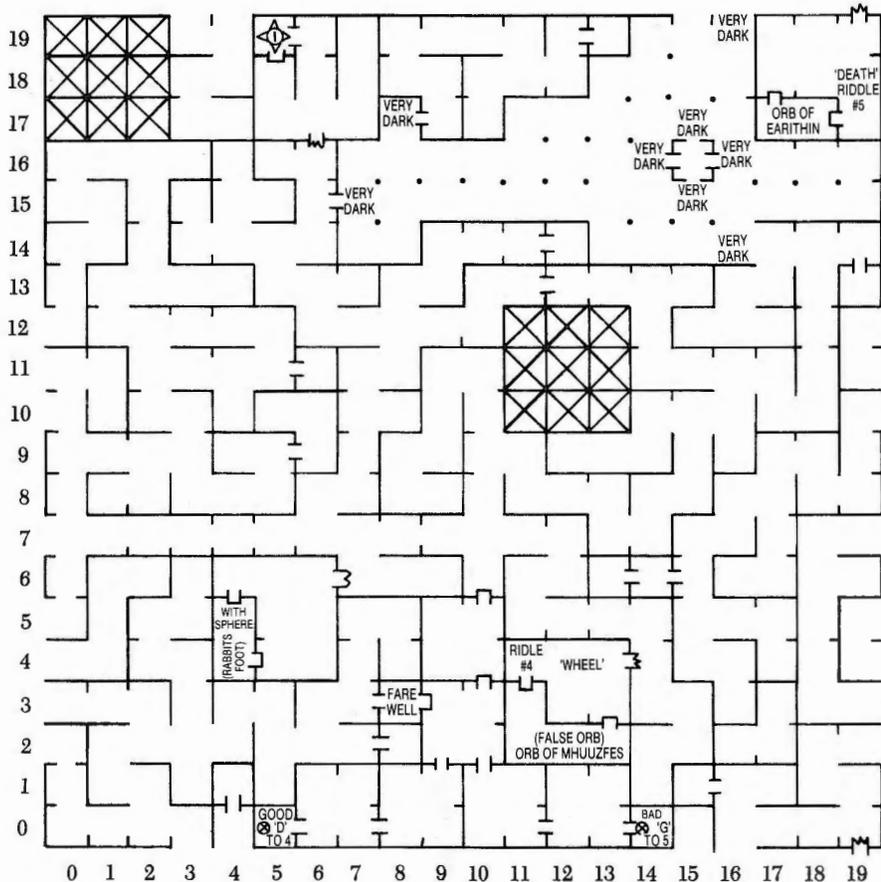


(Level 5) EVIL ALIGNMENT

THE BEASTS

- Unicorn
- Giant Leech
- Samuria
- Bengal Tigers
- Were Tigers
- Tien Lung
- Priests of Fung
- Komodo Dragons
- Fairies
- Wights
- Angels
- Vultures
- Giant Ants
- Strangler Vines
- Roc
- Unicorn
- Seraph
- Crusaders
- Crusader Lords
- Dwarf Fighters
- Acolytes

LEGACY OF LLYLGAMYN



(Level 6)

- THE BEASTS**
- Unicorn
 - Seraph
 - Archangel
 - Burglars
 - Wights
 - Ghasts
 - Nifune
 - Gnone Priests
 - Anacondas
 - 2-Headed Snakes
 - Hydra
 - Giant Gorillas
 - Doppelgangers
 - L'Kbreth
 - Men at Arms
 - Dwarf Fighters
 - Berserkers
 - Elven Mages
 - Xeno

SYMBOLS

- XXX BEACH
- Wavy line WATER'S EDGE
- Grid pattern BARRACKS
- Staircase FORTRESS/MOAT
- Diamond TELEPORT TO CASTLE
- Circle STAIRS UP
- Circle with X STAIRS DOWN
- L-shape -- ONE WAY DOOR
- Circle with X ONE WAY STAIR
- Diamond with X TELEPORT (OUT)
- Circle with X TELEPORT (IN)
- Zigzag INVISIBLE ONE WAY WALL
- Staircase with zigzag ONE WAY STAIR CAN'T RETURN
- Diamond with 1 TELEPORT TO LEVEL 1
- Square with X TO CASTLE TO ROCK
- Wavy line ILLUSION

- A ABDUL'S ETHEREAL TAXI SERVICE - 2500 GP ONEWAY (Level 3)
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