1) Cursor keys. Four cursor controls, provide single square movement in any direction. The <LEFT-ARROW> and <RIGHT-ARROW> keys give left/right movement, while the <SEMI-COLON> and <SLASH> keys give up/down movement. (The <UP-ARROW> and <DOWN-ARROW> keys also work on APPLE IIe.) If the cursor is moved off one edge of the board, it reappears at the opposite edge.

2) Algebraic keys. The cursor can be moved immediately to any rank, by typing one of the number keys '1' to '8'. It can be moved to any file by typing one of the letters 'A' to 'H'. This allows algebraic notation to be used when entering moves e.g. typing e2<RETURN> e4<RETURN> will enter the common opening move Pe2-e4. Note that if the rank or file of the from- and to- squares is the same, the key sequence can be shortened, i.e. in the above example e2<RETURN>4<RETURN> would also work.

The initial position of the cursor depends on the current side to move.

If white is to move, the cursor starts on square al.

If black is to move, the cursor starts on square h8.

4.b - Numeric data - *IMPORTANT* - PLEASE READ
Many of the programs commands require numbers to be entered to set-up new values of parameters etc. The program employs a simple to use, error-proof method for entering numbers. First the current value of the parameter is displayed at the query position. To increment the displayed value, use the <SEMI-COLON> OR <UP-ARROW> (APPLE IIe only) key. If the new value is above the upper limit for that parameter then it is reset to its lower limit. To decrement the displayed value, use the <SLASH> OR <DOWN-ARROW> (APPLE IIe only) key. If the new value is below the lower limit for that parameter then it is reset to its upper limit. To enter the new value into the program, press <RETURN>. (If you do not wish to change the current value, then just press <RETURN>, instead of using the "increment" or "decrement" keys.)

4.c - Commands
The following commands can be entered, when it is your turn to move or when the game is over. To enter a command, just type its first letter (shown in capitals in the descriptions below) with the <CTRL> key also pressed. The commands are ordered alphabetically and are designed to be easy and logical to use and to greatly increase your enjoyment of the game of chess.