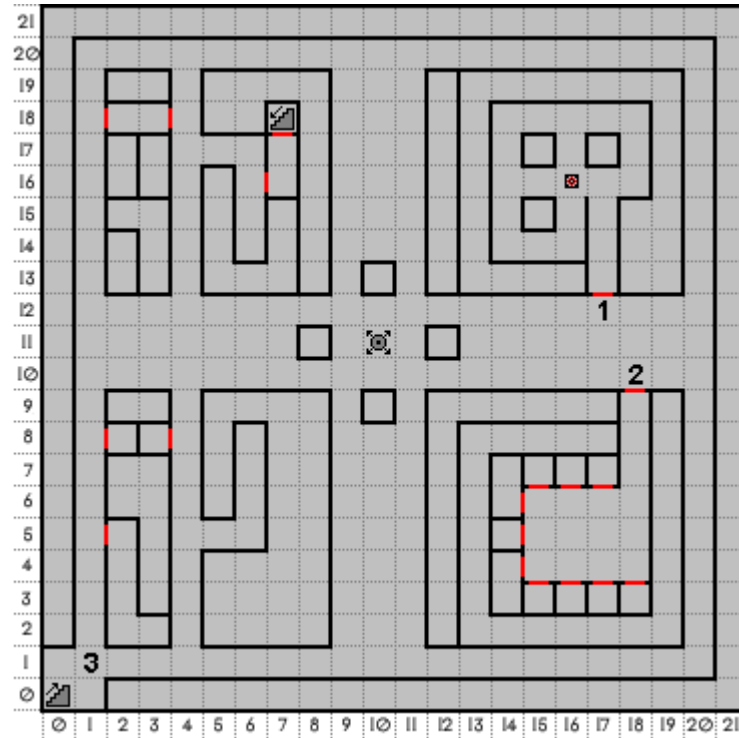


Dungeon: Scarlet Bard

Legend:

	Wall		Anti-Magic		Down
	Door		Darkness		Up
	1-way Door		HitPts.-Drain		Trap
	Hints/Text		Telep. from #		Spinner
	Special		to #		Smoke
	 	requires special action			

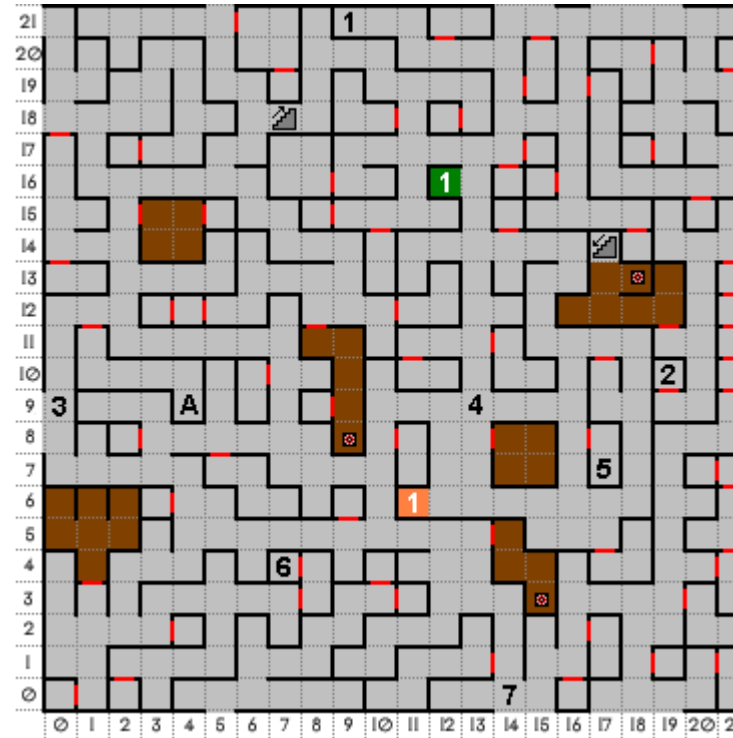
Level 1



Teleport [APAR] Spell: **IN / OUT / SAME LEVEL**

- 1: Fine Wines - 10 years and older. For regular customers only.
- 2: Rare Wines - 50 years and older. Keep Out!
- 3: This is the wine cellar of the Scarlet Bard. The air is musty with old wine.

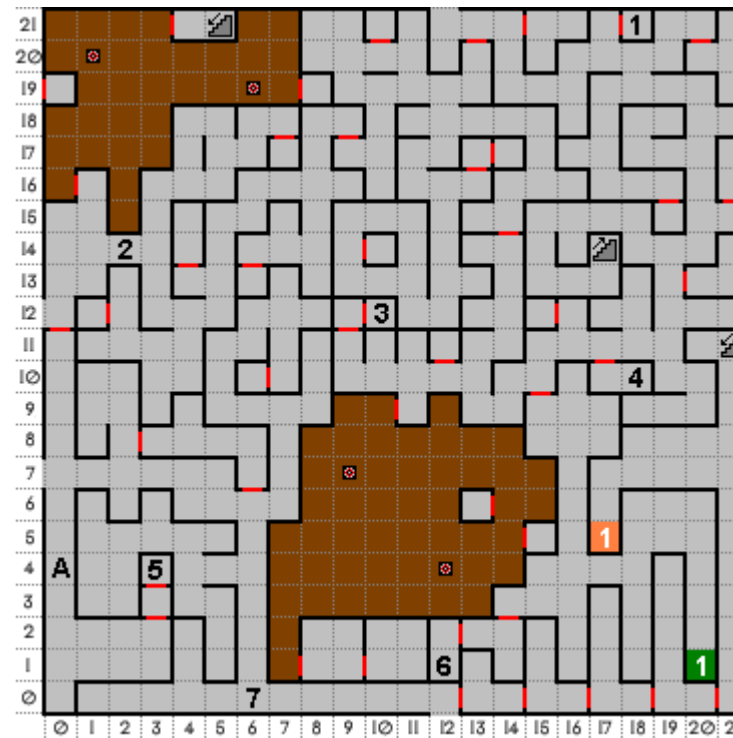
Level 2



Teleport [APAR] Spell: **IN / OUT / SAME LEVEL**

- 1: An inscription on the wall reads: Pass the light at night...
- 2: An inscription on the wall reads: IRKM DESMET DAEM.
- 3: There is something strange going on...
- 4: The sewer water seems very warm here...
- 5: An inscription on the wall reads: Golems are made of stone.
- 6: A giant spider has been etched into the north wall.
- 7: There is a great deal of slime on the walls here.
- A: Statue of a Spidergod -> Search -> Battle

Level 3



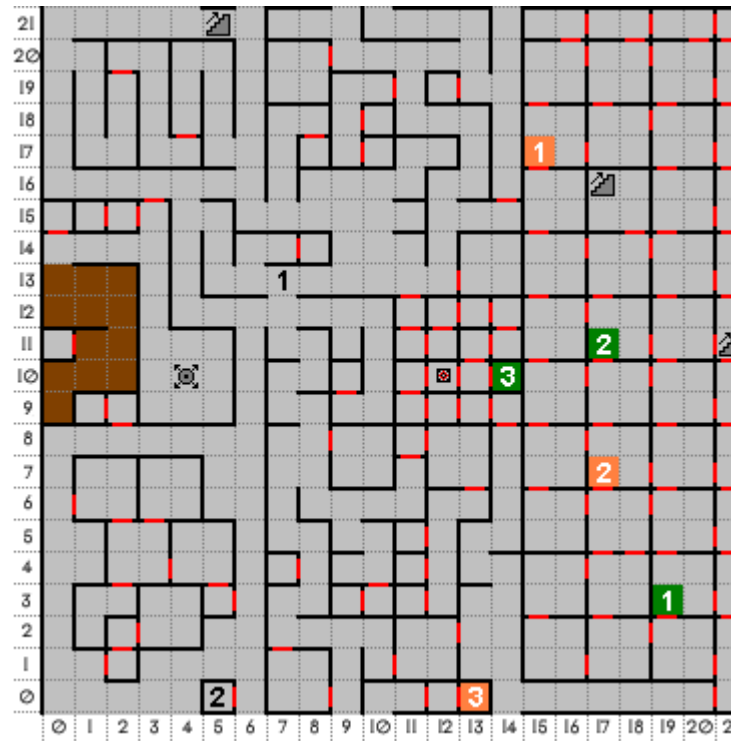
Teleport [APAR] Spell: **IN / OUT / SAME LEVEL**

- 1: There are some rotted clothes and bones here.
- 2: Something smells...
- 3: On the wall is this inscription: There is no exit until the seven words are said.
- 4: In the dirt is written: Heed not what is beyond understanding.
- 5: A magic mouth on the wall speaks: Know this, that a man called Tarjan, thought to many to be insane, had through wizardly powers proclaimed himself a god in Skara Brae a hundred years ago. His image is locked in stone until made whole again...
- 6: On the wall is this inscription: Thor is the greatest son of Odin.

7: There are tracks here, leading east.

A: A light beam blocks the way during daytime. Don't try to cross it! Wait until its night.

Level 4



Teleport [APAR] Spell: **IN / OUT / SAME LEVEL**

1: An inscription on the wall reads: The hand of time writes and cannot erase.

2: An inscription on the wall reads: Seek the Snare from behind the

scenes.

Note: The stairs at 17E/16N lead to Mangar's Tower.

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