

# READ 'N ROLL

## New Information on Using the Editor

To highlight a hint in a reading passage: (p.24)

- Type a tilde (~) before the first and after the last word of the hint. (He ~played soccer~ on Saturday mornings.)

To highlight the key vocabulary word during the game: (p.26)

- Type a tilde (~) before and after the word in the sentence. (Ted ~convinced~ him to go with us.)

To edit a specific reading passage:

- Use **↶** and **up** or **down** arrow to choose story number.
- Press **↷** and a **right** or **left** arrow key to display that story on the screen.

To delete an entry from a custom data file:

- Select **Open** from the Editor's File menu. Insert your custom data disk.
- Select the type of file. (Reading Passage or Game Data)
- Select skill area. (Main Idea, Facts, Sequence, Inference)
- Choose a story and display it on the screen.
- Select **Delete entry** from the Editor's File menu.

To print a test from a custom data file:

- Select **Open** from the Editor's File menu. Insert your custom data disk.
- Select **Reading Passage**. (You cannot use game data.)
- Select skill area. (Main Idea, Facts, Sequence, Inference)
- Choose a story and display it on the screen.
- Select **Print test** from the menu. Printing will begin with the story displayed and continue to the end of the file.

Note: After printing a graphic certificate, you may need to reinitialize (turn off, and then on) your Imagewriter printer.