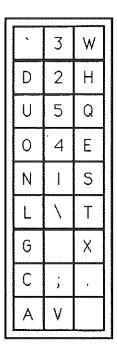
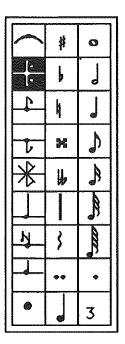
# Pyware<sup>TM</sup> Music Writer Apple IIGS

# Quick Reference Sheet









**Note:** the spacebar will highlight a rest, a note value must be highlighted to give the rest a duration value.

To change the tuple number at the lower right corner, double click on the box and type the desired value.

# ■ Playback Transposition Codes

The following is a list of transposition codes you should use in the play options window to specify the played transposition each staff should receive. This transposition only affects the sound of the pitches on the staff. It does not change the display on the staff.

-P8	down a perfect octave	m2	up a minor 2nd
-M7	down a major 7th	M2	up a major 2nd
-m7	down a minor 7th	m3	up a minor 3rd
-M6	down a major 6th	МЗ	up a major 3rd
-m6	down a minor 6th	P4	úp a perfect 4th
-P5	down a perfect 5th	TT	up a tritone
<u>-</u> TT	down a tritone	P5	up a perfect 5th
-P4	down a perfect 4th	m6	up a minor 6th
-M3	down a major 3rd	М6	up a major 6th
-m3	down a minor 3rd	m7	up a minor 7th
-M2	down a major 2nd	М7	up a major 7th
-m2	down a minor 2nd	P8	up a perfect octave

**Note:** ^ added to any of the above will add one octave to the transposition

For example: -P5^ transposes down one perfect 5th and one octave.

M2<sup>^</sup> transposes up one major 2nd and one octave.

-TT^ transposes down one tritone and one octave.

## ■ Working with Symbols

#### Exchanging

With a symbol palette active,

- 1 Choose the new symbol from the symbol palette.
- 2 Move the cursor to the old symbol in the document.
- 3 Hold the <option> key down and click on or near the symbol.

**Note:** if you click on the symbol the type of symbol will be changed. If you click near the symbol, the pitch of the symbol will also be changed. Double clicking will change the duration of an entire chord.

### Entering on all staves

Hold the <command> key down when you enter the symbol. This function works for keys, time signatures, and dynamics.

#### Inserting

Hold the <shift> key down when you enter the symbol. For long passages to be inserted, press the <caps lock> key down.

#### Conductor Symbols

Specify to be included on all staves when parts are extracted, but only on the top staff of the score. To place conductor symbols, hold the <control> key down while entering the symbol.

**Note:** This is not necessary for rehearsal markers, measure numbers and endings. These objects are treated this way as a default.

#### Entering unusual time signatures

Specify a time signature other than the ones displayed on the time signature palette by double clicking on the clock icon at the bottom right of the time signature palette.

#### Remove a tie

Hold the <option> key when you enter a tie.

#### Enter/Remove ties in a chord

Double click when you are entering or removing a tie.

# ■ Scrolling through music with keypresses

Move left, right, up or down by the inch Hold the <option> key and use arrows.

Move by the screenful

Hold the <command> key and use arrows.

#### Misc.

- To close a tool palette and remove it from the desktop Hold the <option> key down and select the palette from the **Tools** menu.
- To change performance duration and value for a note with the pointer tool, Double click on the note whose performance parameters you wish to change
- Moving symbols up, down, left, or right.

  with the cross-hair tool, move to the symbol to be corrected and press the appropriate arrow key.
- Change from pointer to I-Beam Press P for pointer or I for I-Beam.
- Change from lyrics only (voice 1) to all symbols (all voices)

  Double click on the I-Beam in the selection palette.

# Selecting Ranges

- From mouse click to the end of the music

  With I-Beam active, hold the <command> key down and click the mouse.
- From mouse click back to the beginning of the music With I-Beam active, hold the <shift> key down and click the mouse.
- Adding to an existing selected range.

  With I-Beam active, hold the <shift> key down and click the mouse.
- From current staff to bottom staff

  With I-Beam active, hold the <option> key down and click the mouse.