

### **Micro Courseware**

MATH CLASS LEVEL 5:

Advanced Multiplication & Division

## A TROLL LEARNING CENTER

This unit contains: 1 micro-software disk and a User's Guide.



## **COURSEWARE**

## **USER'S GUIDE**

MATH CLASS LEVEL 5:

Advanced Multiplication & Division

**Troll Micro-Software** 

## **Troll Math Class**

## Level 5: Advanced Multiplication & Division Micro User's Guide

#### **System Requirements**

- 1. Apple IIGS, IIc, IIe, II+, or II (with Applesoft and at least 48K of RAM).
- 2. One disk drive.
- 3. A TV set or video monitor (color is recommended).

#### **How to Use This Program**

Troll Math Class is designed to introduce students to basic math skills in a format that is entertaining as well as educational. Each level focuses on a specific concept and includes a variety of activities to teach and reinforce that skill. **Level 5: Advanced Multiplication & Division** provides practice in long multiplication, long division, multiplying and dividing decimals, and multiplying fractions.

#### **Getting Started**

Insert the program disk into the disk drive with the label facing up and the oval cutout facing away from you. Close the door on the disk drive and turn on the monitor and computer. The red light on the disk drive will light up as the program loads.

NOTE: Some Apple computers require that PR#6 be typed before the program begins loading.

When the program has loaded, the Troll logo will appear, followed by the title. The student is then asked to enter his or her name, and whether sound is desired. Then the first menu appears.

- 1) Multiplication
- 2) Division
- 3) Averages
- 4) Fractions

The student presses 1, 2, or 4 to choose either the Multiplication, Division, or Fractions menu. A second menu will then appear. (If the student presses 3, the Averages activity will load and run automatically.)

Multiplication	Division	Fractions
1 Single Digit	1 Single Digit	1 Fractions Times
2 Two Digit	2 Two Digit	Fractions
3 Decimals	3 Decimals	2 Fractions Times
		Whole Numbers

To choose an activity from the menu displayed, the student simply presses the number of the desired activity. The activity will load and run automatically.

#### **Special Keys**

H Help

CONTROL X Return to First Menu

CONTROL | O | Turn Sound On or Off

#### Multiplication

Single Digit Objective: Students learn to multiply 2-, 3-, 4-, and

5-digit numbers by a 1-digit number.

A multiplication problem is presented. The student multiplies from right to left and enters the result of

multiplying each digit.

Two Digit Objective: Students gain practice multiplying 2-, 3-,

and 4-digit numbers by a 2-digit number.

Students begin with multiples of 10, then advance to other 2-digit multipliers. Multiplication is done on screen, step by step. In a final activity, students

estimate products.

**Decimals** Objective: Students work with tenths, hundredths, and

thousandths, and learn to multiply decimal numbers. Students multiply the same way as they would with whole numbers, then insert the decimal point at the

appropriate place.

#### **Division**

Single Digit Objective: Students practice long division with 1-digit

divisors and 3-digit dividends.

Students identify the divisor, dividend, quotient, and remainder. Then they work step by step to complete

long division problems with remainders.

Two Digit Objective: Students practice long division with 2-digit

divisors and 4-digit dividends.

A special calculator allows students to find multiples of

the divisor to help them complete long division

problems with remainders.

**Decimals Objective:** Students practice long division of decimals.

Students work step by step to complete long division

problems with decimal dividends.

#### **Averages**

Averages Objective: Students learn to find t

Objective: Students learn to find the average of 2, 3,

4, and 5 numbers.

Students add 2-5 numbers to find the total, then divide

to find the average.

#### **Fractions**

Fractions Times

Objective: Students learn to multiply a fraction by a

fraction.

Aided by graphics, students multiply fractions (halves through tenths) by fractions, then reduce the products

to lowest terms.

Fractions Times
Whole Numbers

Objective: Students learn to multiply a fraction by a

whole number.

With the aid of graphics, students multiply fractions (halves through ninths) by whole numbers, then rewrite

the products in lowest terms.

#### **Care of Disks**

The micro-software program is recorded on the magnetic coating of the program disk, which is permanently sealed inside a protective cover. Do not touch the surface of the disk that is visible through the oval cutout in the protective cover. When the disk is not in use, it should be returned to its own envelope and stored in a safe place away from dust, magnetic fields, and temperature and humidity extremes. Do not bend, staple, or write on the disk or its protective cover with ball point pen or pencil.

#### Warranty

Troll Associates provides a lifetime guarantee on Troll microsoftware disks. If any program disk is accidentally damaged or ever fails to load or run, simply return it to us for a free replacement.

Apple II, II+, IIe, IIc, and IIcs are registered trademarks of Apple Computer, Inc.

#### **Troll Associates**

100 Corporate Drive, Mahwah, N.J. 07430

# A TROLL LEARNING CENTER

Troll Math Class is the ideal way to introduce students to basic math skills. **LEVEL 5: ADVANCED MULTIPLICATION & DIVISION** focuses on advanced multiplication and division skills.

Colorful activities use lively animation and optional sound to help youngsters advance their math skills to include multiplying and dividing large numbers and decimals, finding averages, and multiplying fractions.

#### THIS LEARNING CENTER CONTAINS:

- a MICRO-SOFTWARE program disk
- a User's Guide

#### TROLL ASSOCIATES

Mahwah, N.J. 07430