

GAMES**LUNAR LANDER II**

\$ 20.00

24K and Applesoft (ROM or RAM version) required

LUNAR LANDER II features: high resolution moon mountains, moon base, comets, and a lunar lander module. The paddle controller is used to steer the module and to fire retrorockets. Four skill settings provide a continued challenge as players master the effects of gravity and centrifugal force. Novice settings provide occasional comets, while the advanced levels feature guided missiles and smaller moon bases.

MASTER MAZE for 2 Players

\$ 20.00

16K and Integer Basic required

MASTER MAZE is based on the popular board game PATHFINDER and features an extremely fast, machine language, maze building algorithm. The game consists of two low resolution mazes which are hidden from the players immediately after they are created. Each player, in his turn, advances through his maze until he strikes one of the hidden maze walls. That wall will then become visible, and the other player will be given control. The first player to locate the hidden treasure in his maze is the winner. Four skill levels are available to provide maze sizes from 7x9 to 19x9.

QUADRANT 6112

\$ 34.95

DOS 3.3, 48K, and Game Paddles required

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 QUADRANT 6112 QUADRANT 6112
 QUADRANT 6112 The watch is quiet. Scanners show QUADRANT 6112
 QUADRANT 6112 nothing of rebel activity as you QUADRANT 6112
 QUADRANT 6112 comb QUADRANT 6112. Suddenly, QUADRANT 6112
 QUADRANT 6112 a stargate gapes open. A lone QUADRANT 6112
 QUADRANT 6112 rebel ship surges into space. QUADRANT 6112
 QUADRANT 6112 More alien comrades follow in QUADRANT 6112
 QUADRANT 6112 attack. You must hold the Quadrant QUADRANT 6112
 QUADRANT 6112 from the invaders.... QUADRANT 6112
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 QUADRANT 6112and you must do it alone! QUADRANT 6112
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